

GOLF CROQUET VARIATIONS



DD [Dueling Duos]

Both balls must score before progressing to the next hoop



2-Shot

A roquet with the first shot leads to a second shot



3-Shot

Three shots are possible but scoring can only occur after a roquet on the 1st or 2nd



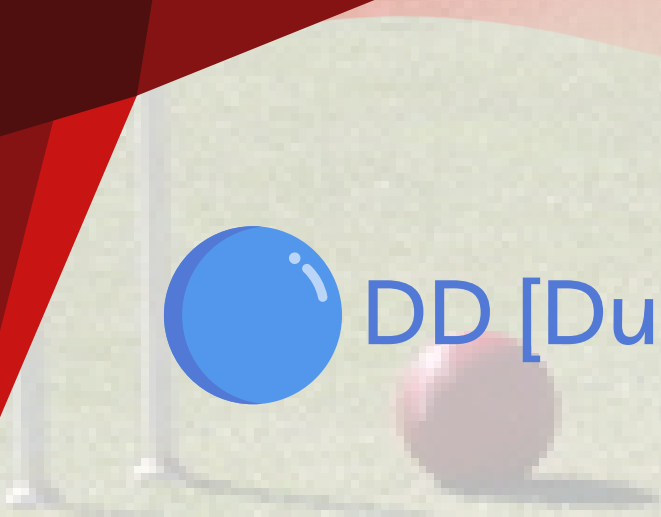
AC-GC

Either ball can play each turn, but both must play before a hoop is scored

Get in touch to find out more



howard@sosin.net



DD [Dueling Duos]

Both balls must score

Blue/Black “duel” with Red/Yellow in GC color rotation to be the first team to score both balls at the Current Hoop. Balls that have scored stay in rotation, switching from Offense to Defense.

Hoop order by random draw

The Current Hoop is determined by random draw with the 1st chosen before a game begins and subsequent ones revealed immediately after hoops are made.

Winning extra points

Each hoop generates 3 points. A team earns a single point each time it scores the current hoop. If teams alternate scoring, then the winning score at a hoop will be (2-1) or (1-2). However, a 3rd point is awarded to a team that makes the hoop with both of its balls before the other team scores at all, generating scores of (3-0) or (0-3).

First to 8 points wins

The first team to 8 points wins and therefore a game will involve play at no more than 5 hoops.

Get in touch to find out more



howard@sosin.net